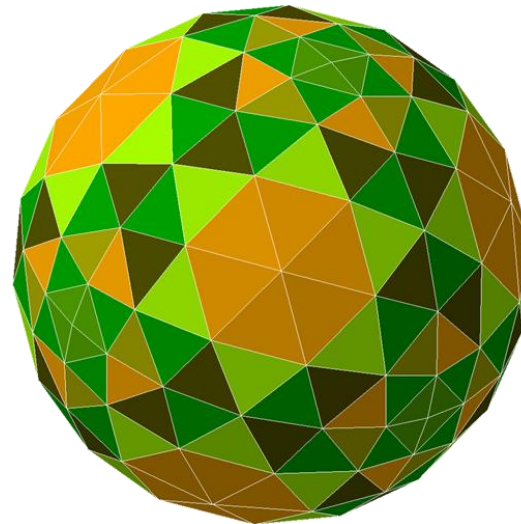




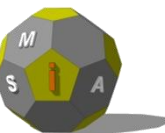
Structural Morphology in Architecture

SOLIDS



SOLIDS

¿WHY IS IT IMPORTANT?



REAL PROJECTS



EGYPT PYRAMIDS



REAL PROJECTS



HOUSE CUBE -PIET BLOM - ROTTERDAM



REAL PROJECTS



CUBE HOUSES - PIET BLOM - ROTTERDAM



REAL PROJECTS



ENDESA PAVILION - BARCELONA



REAL PROJECTS



PHILLIPS PAVILION - BRUSSELS



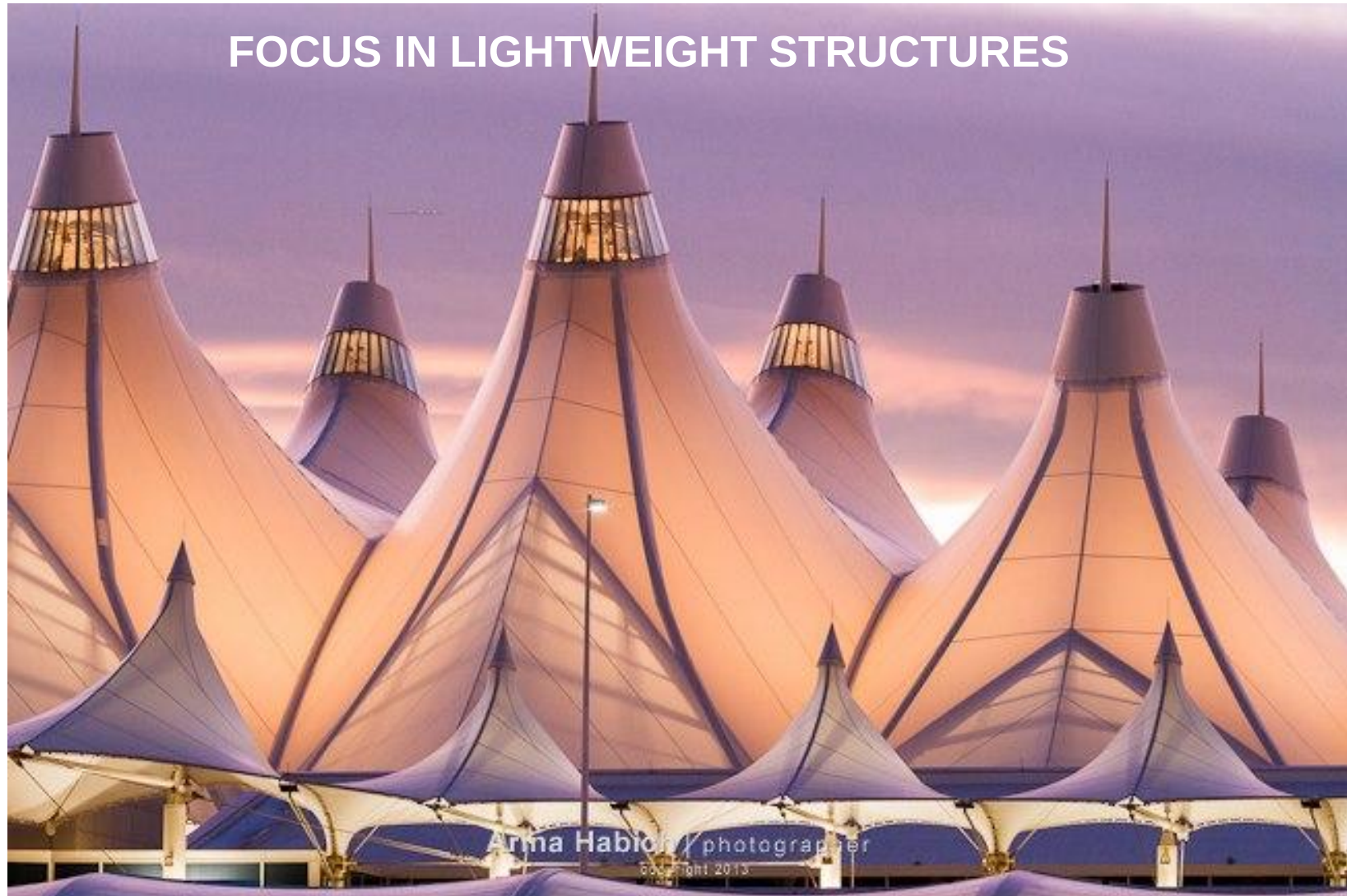
REAL PROJECTS



ART MUSEUM - DENVER



REAL PROJECTS



DENVER INTERNATIONAL AIRPORT - HORST BERGER



REAL PROJECTS

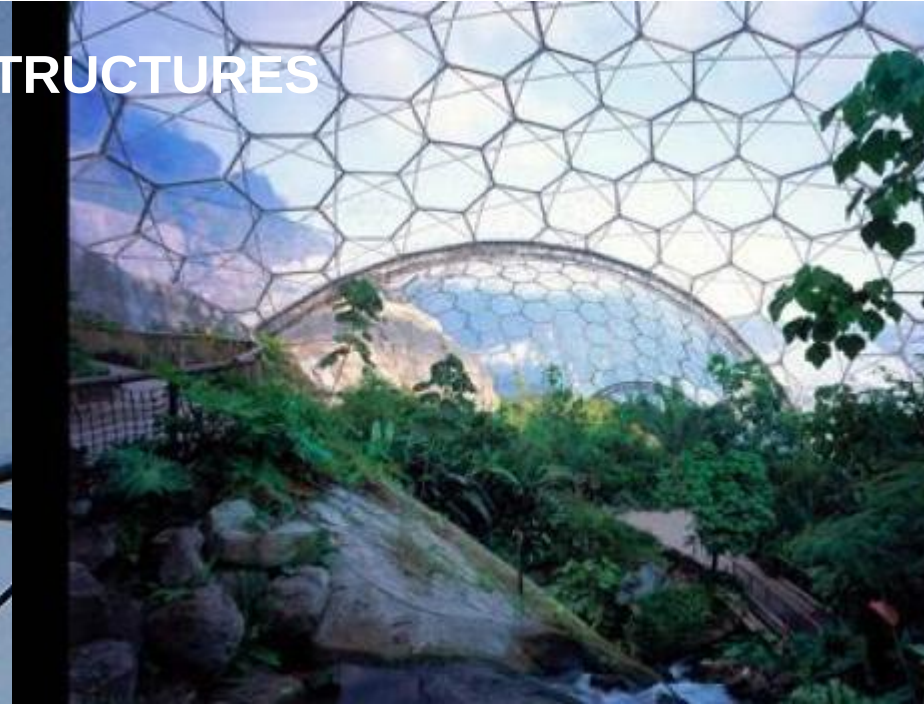


HAJ TERMINAL JEDDAH AIRPORT SAUDI ARABIA - HORST BERGER



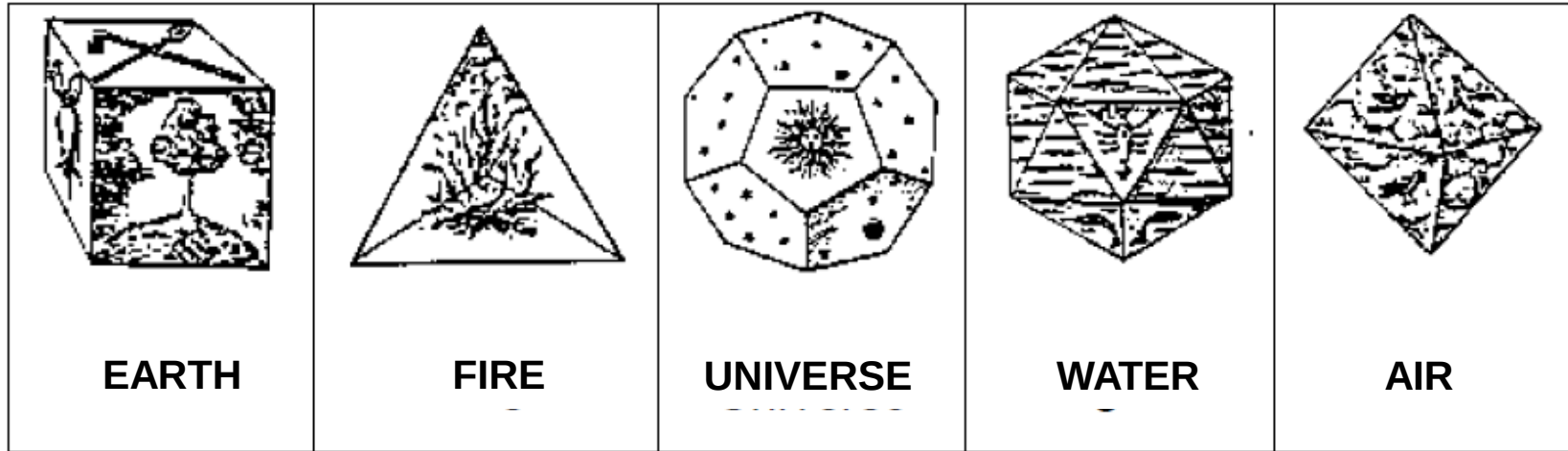
REAL PROJECTS

FOCUS IN LIGHTWEIGHT STRUCTURES



EDEN PROJECT UK – NICOLAS GRIMSHOW

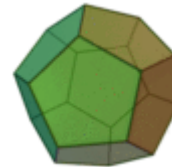
ORIGIN



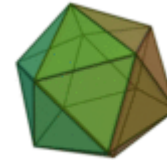
HEXAHEDRON
6 SQUARES



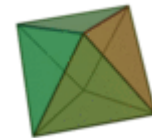
TETRAHEDRON
4 TRIANGLES



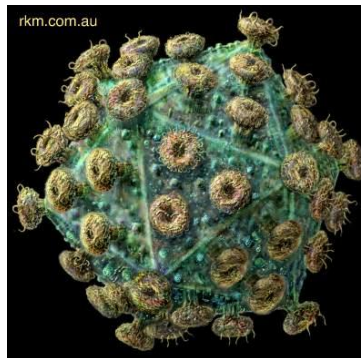
DODECAHEDRON
12 PENTAGONS



ICOSAHEDRON
20 TRIANGLES



OCTAHEDRON
8 TRIANGLES



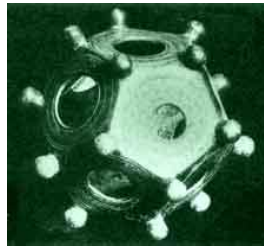
NATURE



HISTORY



Neolithic Polyhedra



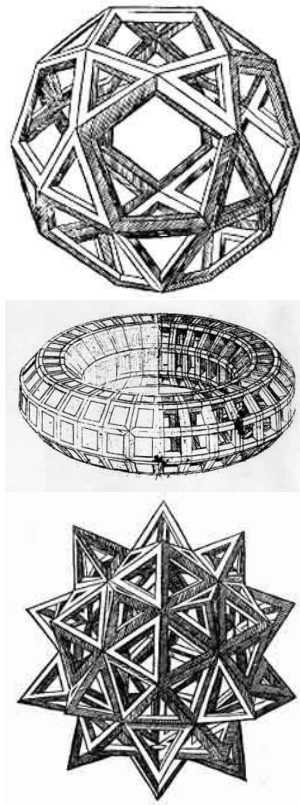
Roman Polyhedra



Renaissance Polyhedra



HISTORY



Leonardo da Vinci
Polyhedra



Leonardo da Vinci Polyhedra



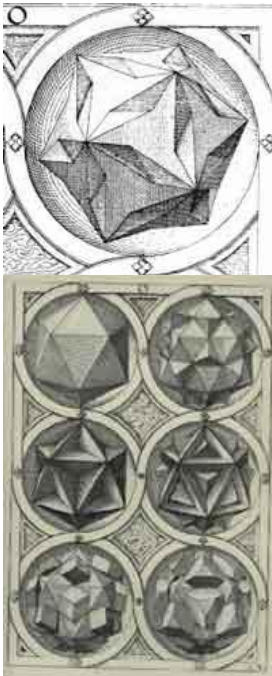
Giovanni da Verona Polyhedra



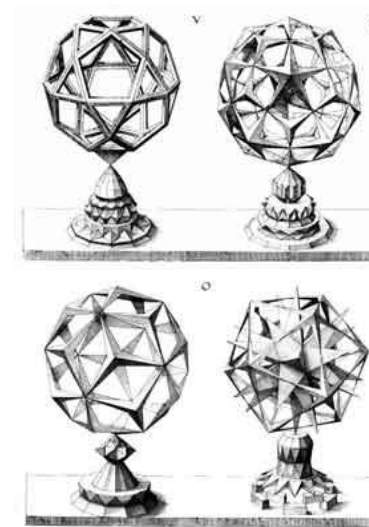
HISTORY



Alberto Durero Polyhedra



Wentzel Jamnitzer
Polyhedra



Wentzel Jamnitzer Polyhedra



Johannes Kepler (astronomer) Polyhedra



DEFINITION

The geometric forms/bodies/shapes can take two forms: **polyhedra** (made up of flat surfaces) or round (made up of curved surfaces).

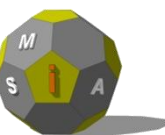
Polyhedra can have faces that are not supported. These are called **concave** and the opposite **convex**.

We are going to work with **convex polyhedra**,

The point where the faces meet is called the **vertex**.

For all **convex polyhedra**, always ensure that the number of faces plus the number of vertexes is equal to the number of edges plus two.

$$F+V=E+2 \text{ (Euler's Formula)}$$



CLASIFICATION

Solids or polyhedra/polyhedrons **CLASIFICATION:**

1. REGULAR SOLIDS:

1.1 Platonic Solids

Dual Solids: for the Platonic polyhedra each solid has a dual.

2. IRREGULAR SOLIDS:

2.1 Archimedean (platonic solids truncation)

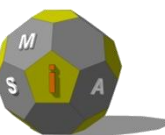
2.2 Prisms and Antiprisms (twist)

2.3 Other families:

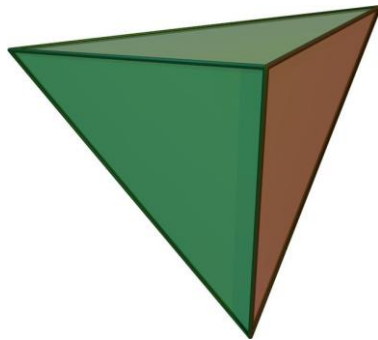
2.3.1 Catalan Solids (Archimedean duals polyhedra. All are convex polyhedra. Uniform faces but not uniform vertices).

2.3.2 Johnson Solids (92 convex polyhedron, each face is a regular polygon).

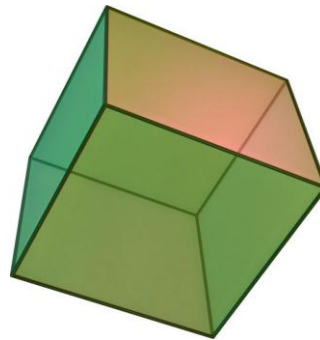
2.3.3 Dypiramids and Deltohedra



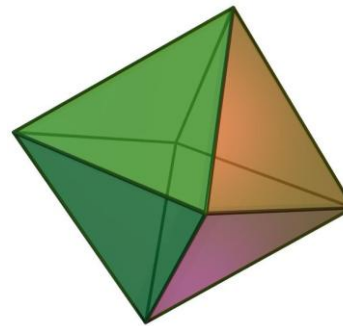
GEOMETRY



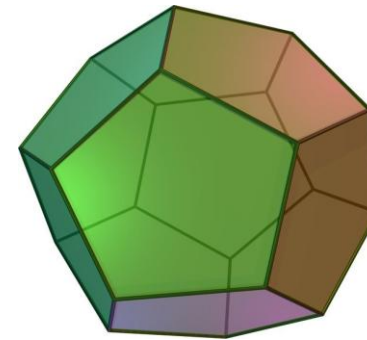
TETRAHEDRON
4 TRIANGLES
FIRE



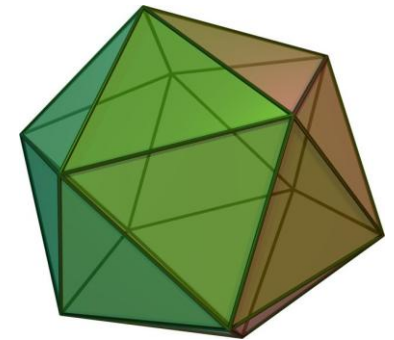
HEXAHEDRON
6 SQUARES
EARTH



OCTAHEDRON
8 TRIANGLES
AIR



DODECAHEDRON
12 PENTAGONS
UNIVERSE



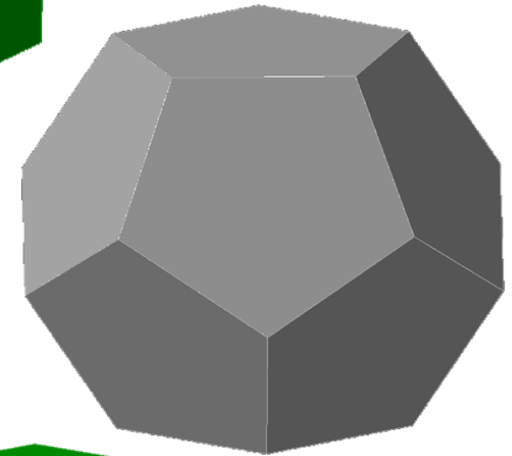
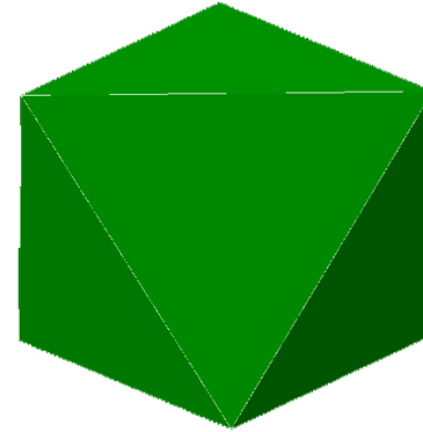
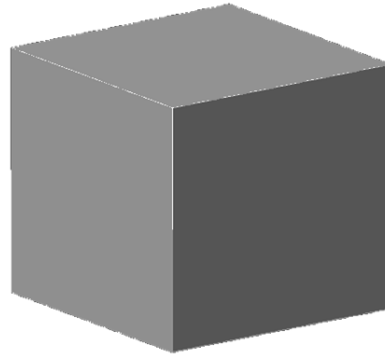
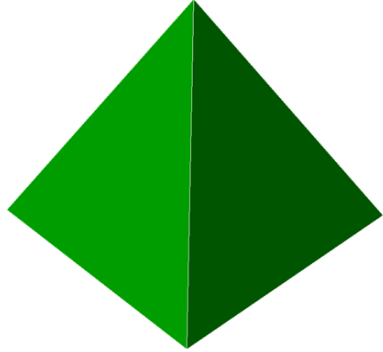
ICOSAHEDRON
20 TRIANGLES
WATER

GEOMETRIC STABILITY $3V=E+6$ (SCHÄFLI)

ICOSAHEDRON $3 \times 12 = 30 + 6$
 $36 = 36$

PLATONIC SOLIDS

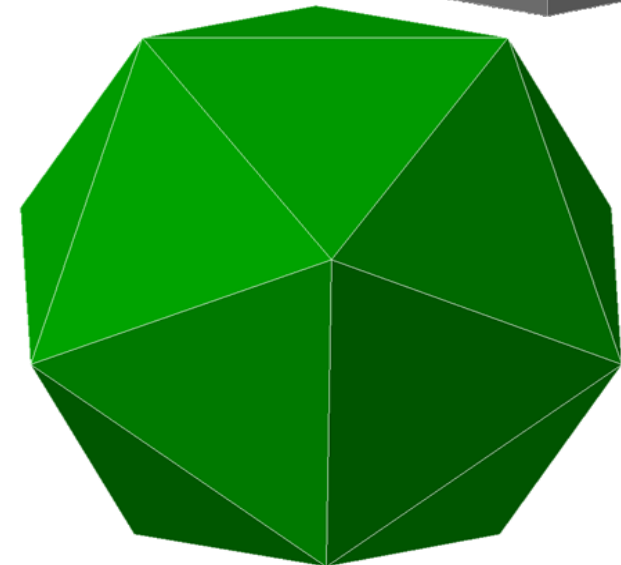


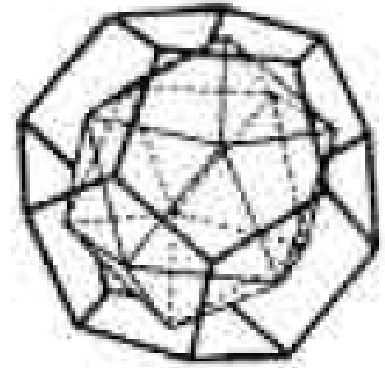
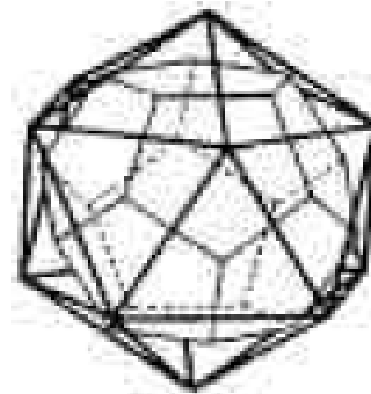
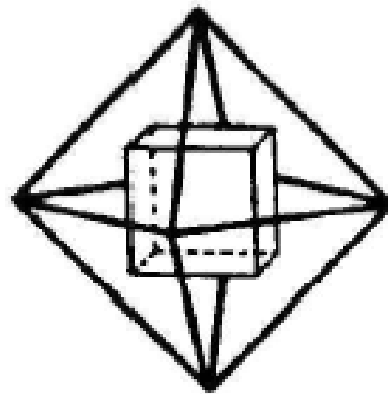
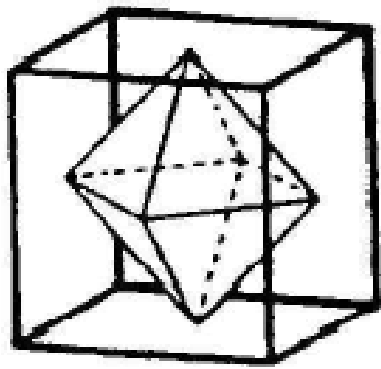


ΕΥΧΛΙΔΕΣ
EUCLIDES

Are perfect because all
their faces, edges and
angles are equal.

530 b.c. Greece
Pythagorean School
Platon - Timaeus (Timeo)

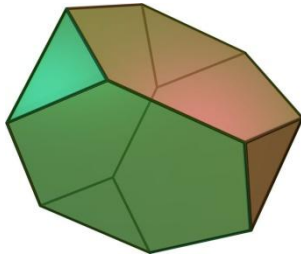




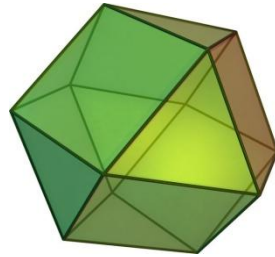
DUAL SOLIDS



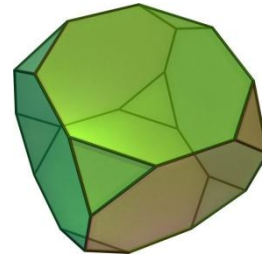
GEOMETRY



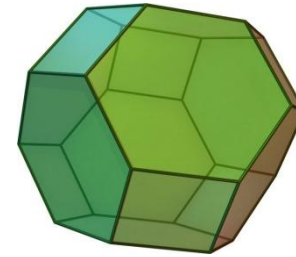
TETRAHEDRON
TRUNCATED



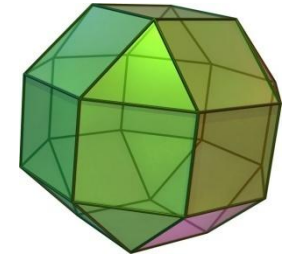
CUBOCTAHEDRON



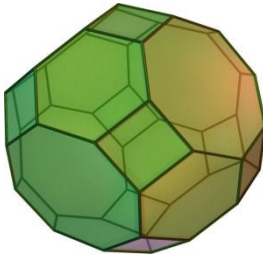
HEXAHEDRON
TRUNCATED



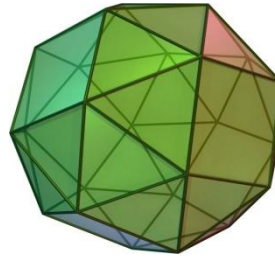
OCTAHEDRON
TRUNCATED



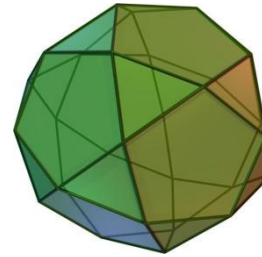
ROMBICUBOCTAHEDRON
MINOR



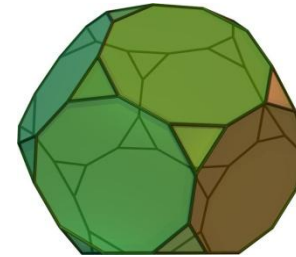
ROMBICUBOCTAHEDRON
MAJOR



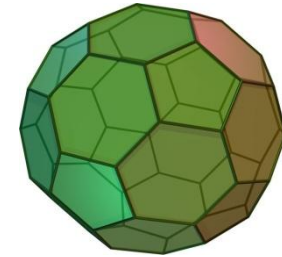
HEXAHEDRON
FLAT



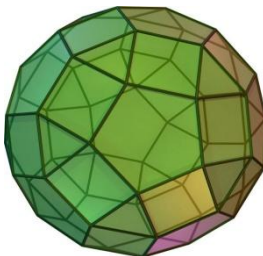
ICOSAHEDRON
FLAT



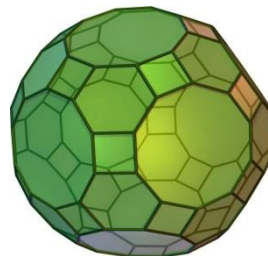
DODECAHEDRON
TRUNCATED



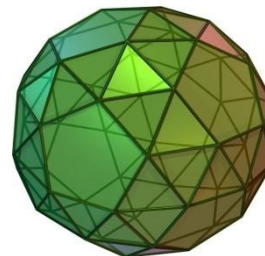
ICOSAHEDRON
TRUNCATED



RHOMBICSIDODECAHEDRON
MINOR



RHOMBICSIDODECAEDRON
MAJOR

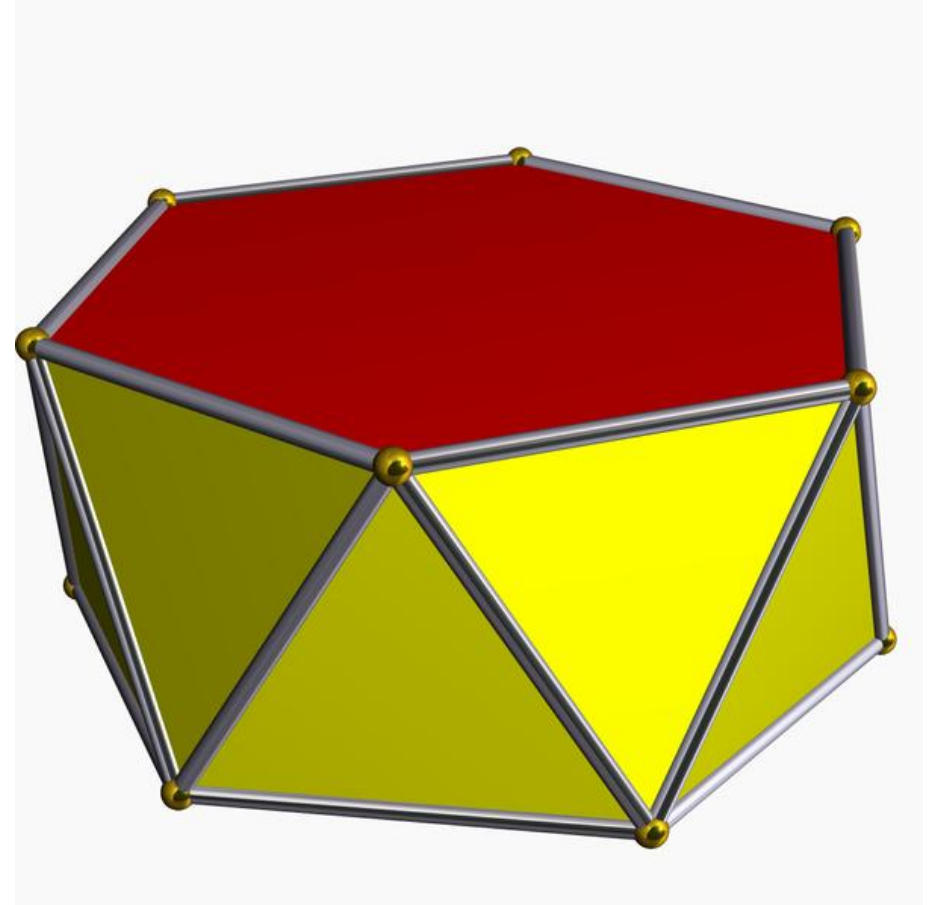
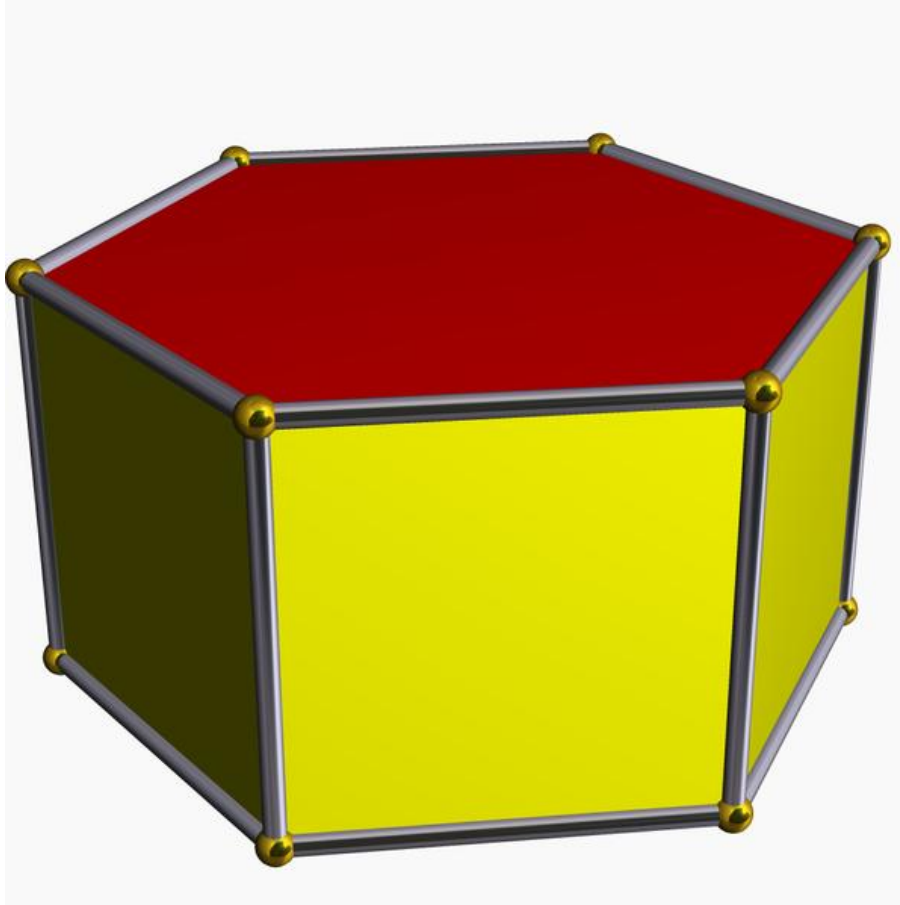


DODECAHEDRON
FLAT

ARCHIMEDEAN SOLIDS



GEOMETRY

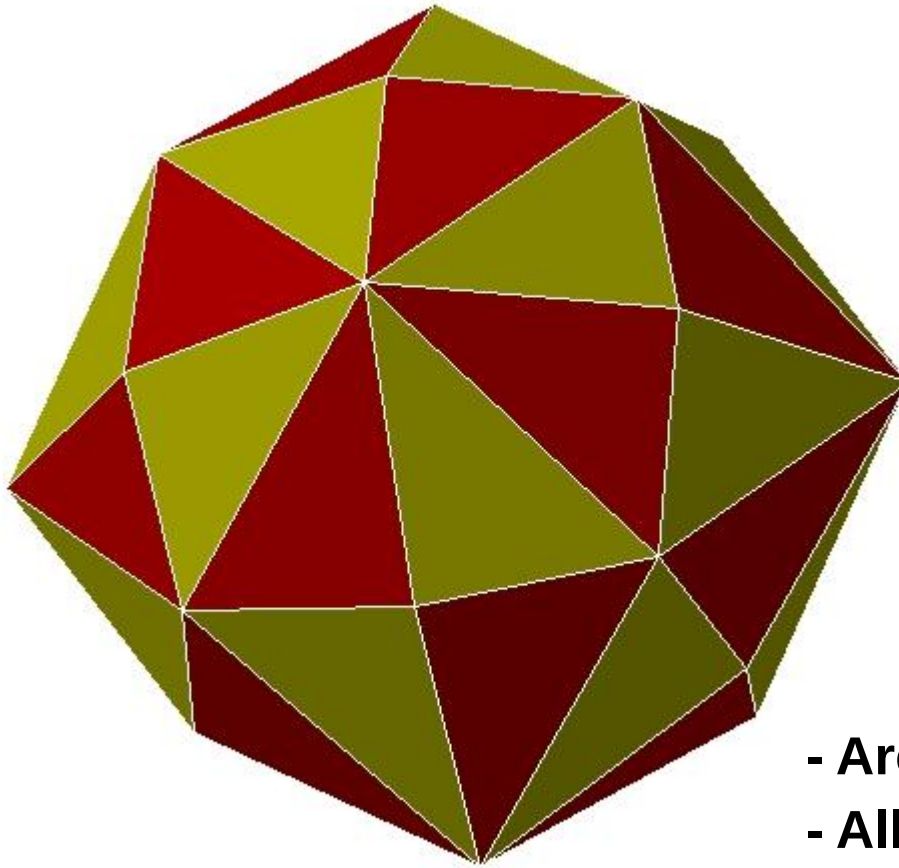


PRISMS AND ANTIPRISMS Faces twist



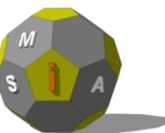
GEOMETRY

Eugène Charles Catalan - Belgian mathematician



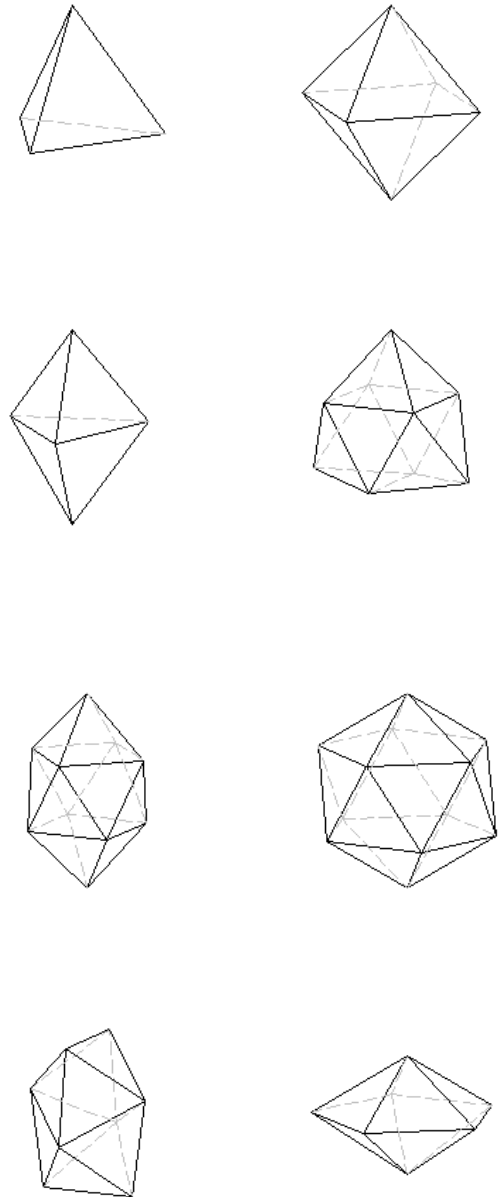
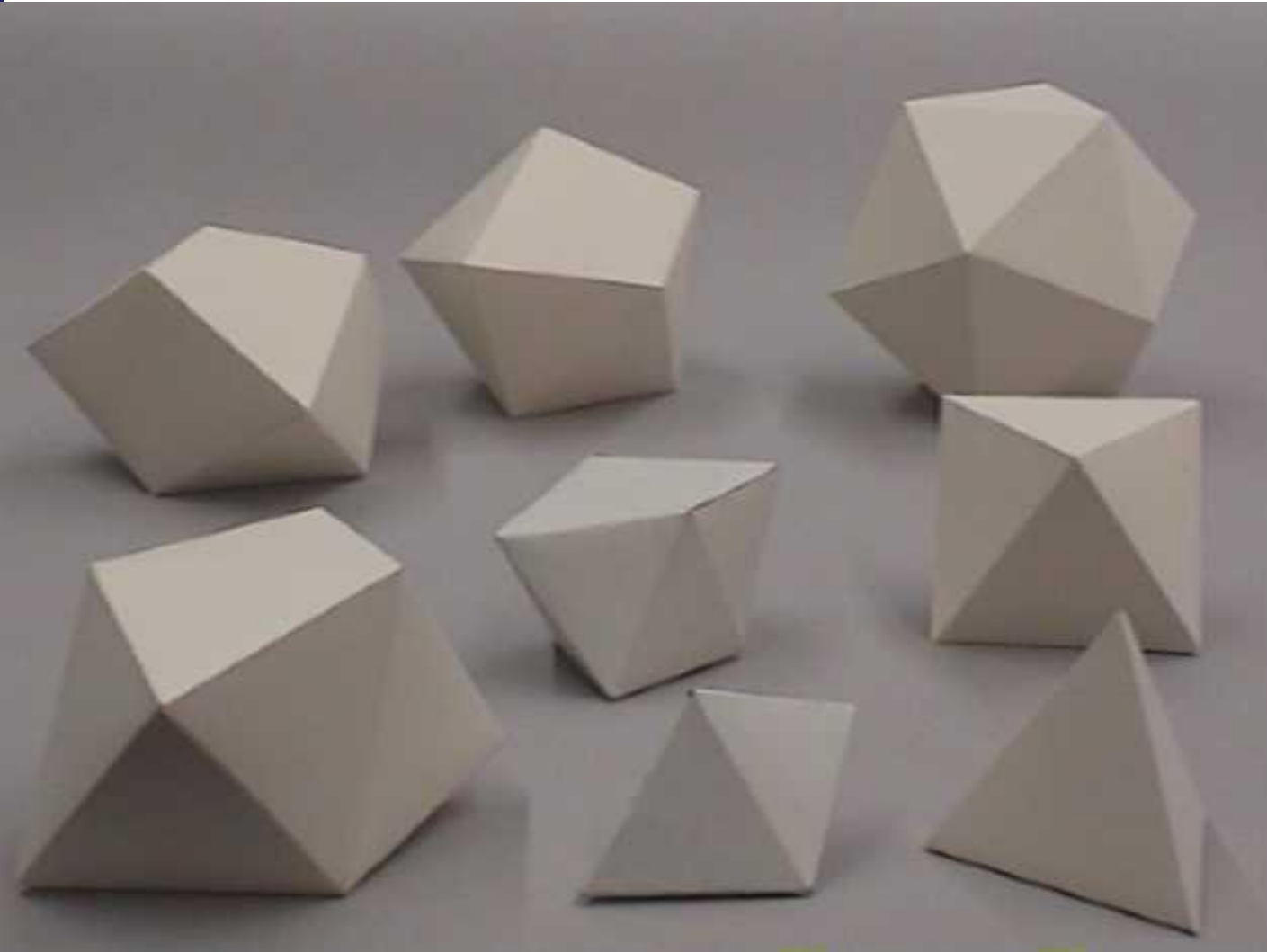
- Archimedean duals polyhedra.
- All are convex polyhedra.
- Uniform faces but not uniform vertices.

CATALAN SOLIDS



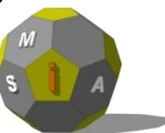
GEOMETRY

Norman Johnson
American mathematician

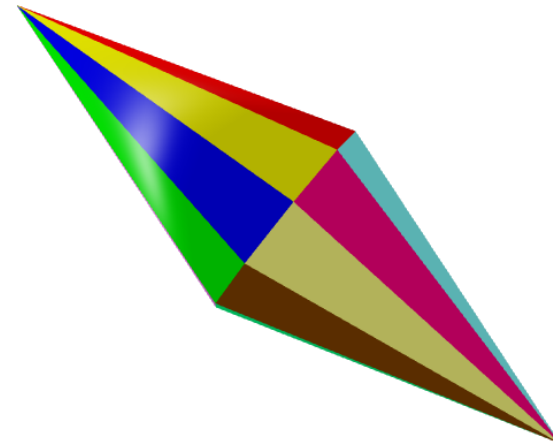
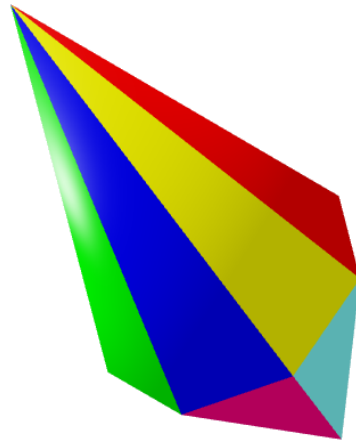
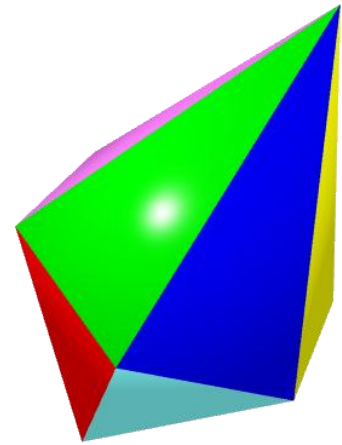
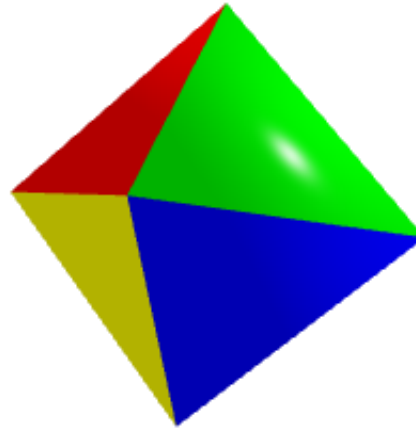
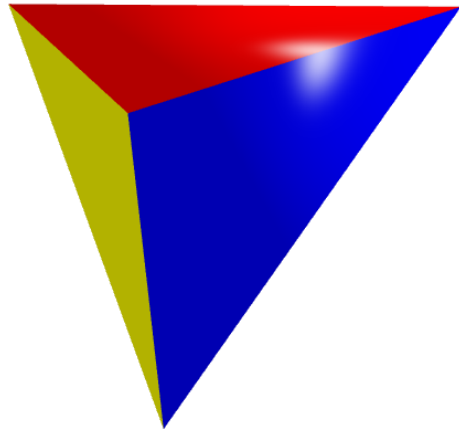


JOHNSON SOLIDS

92 convex polyhedron, each
face is a regular polygon.



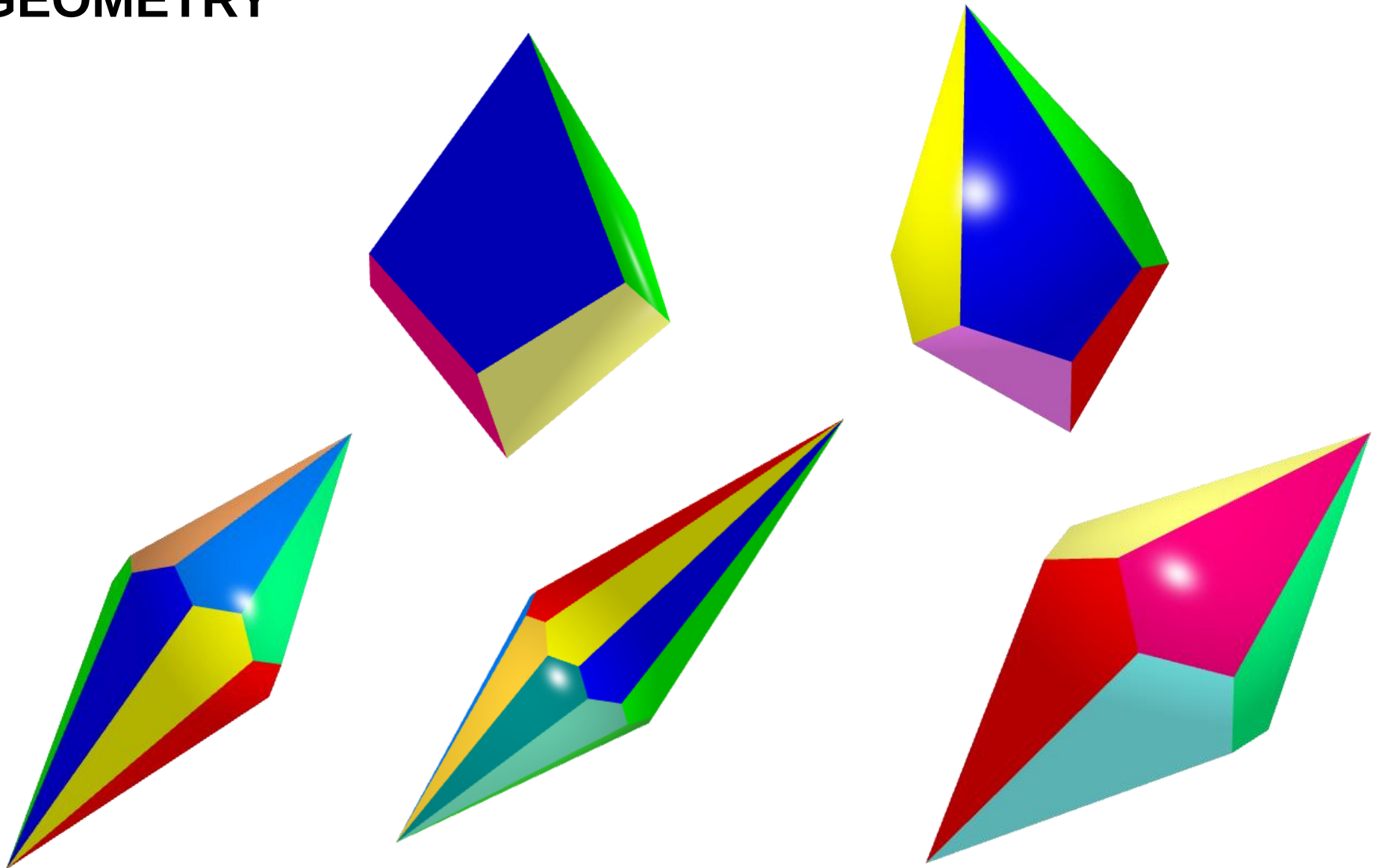
GEOMETRY



DYPIRAMIDS SOLIDS



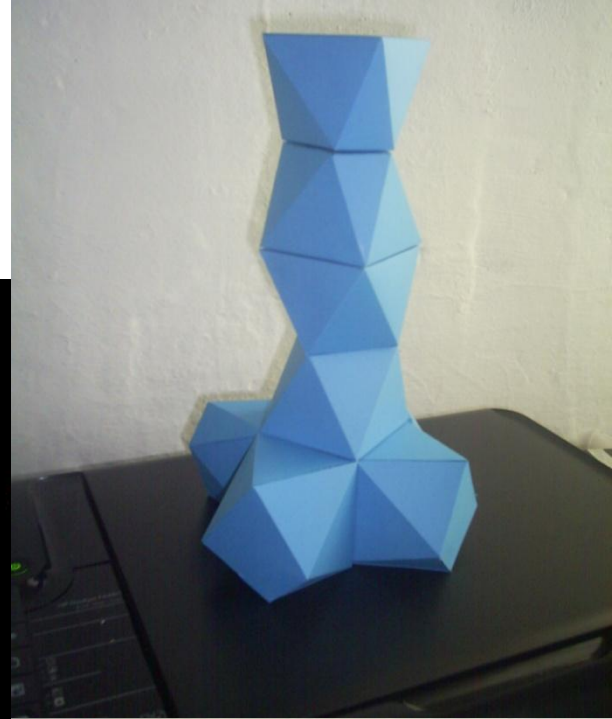
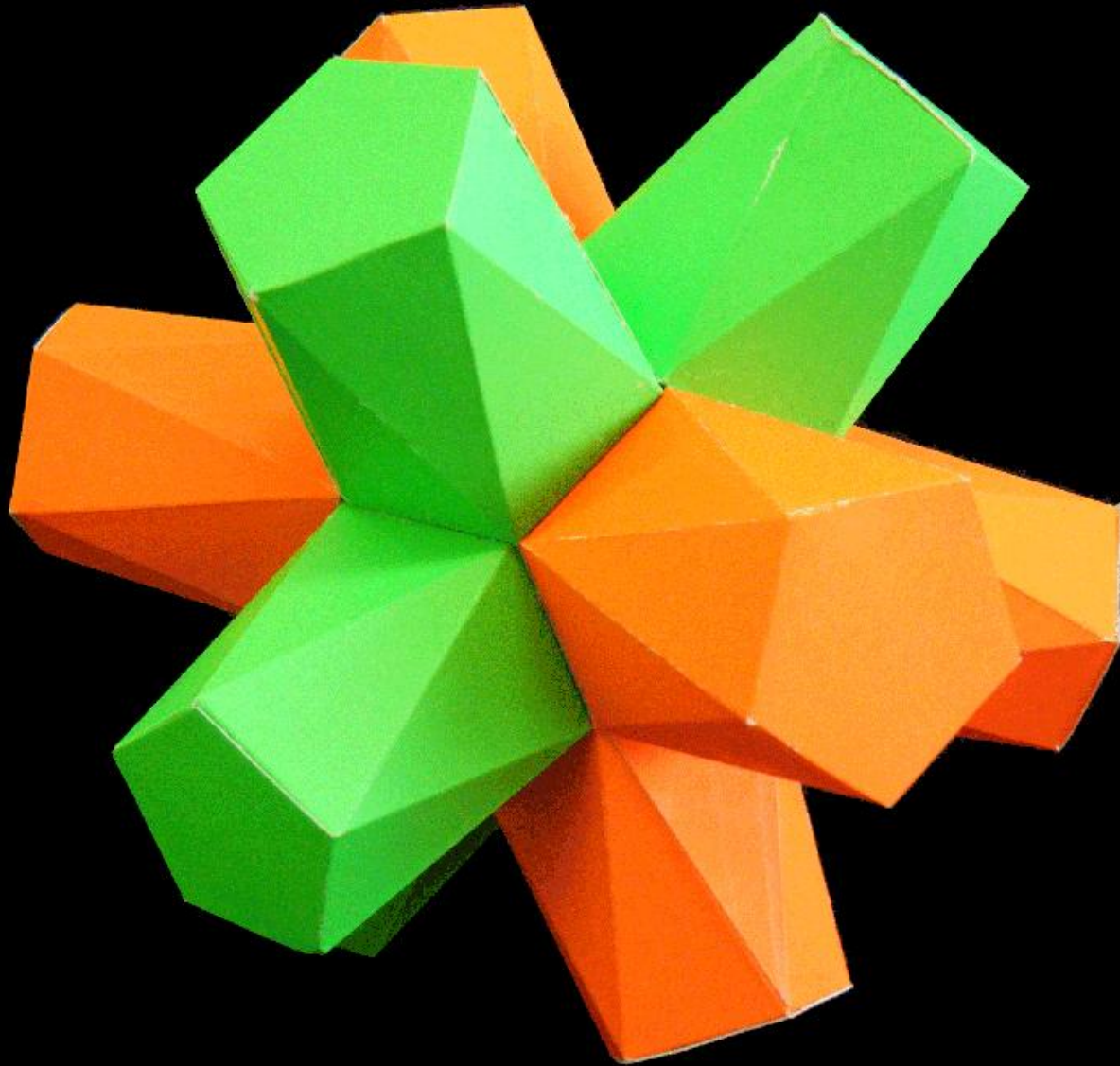
GEOMETRY



DELTOHEDRA SOLIDS



EXTRUSIONS AND GROUPINGS

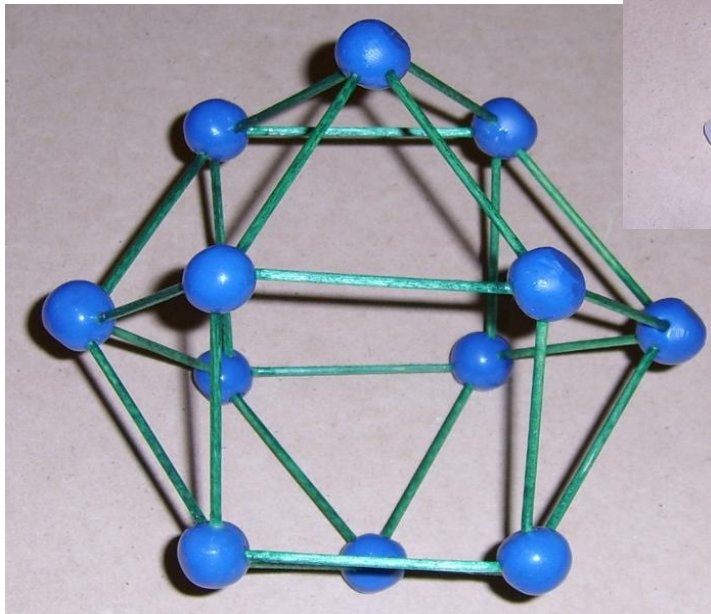
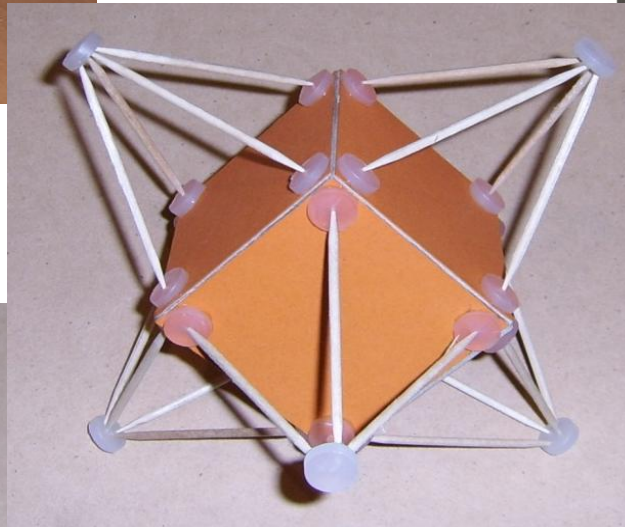
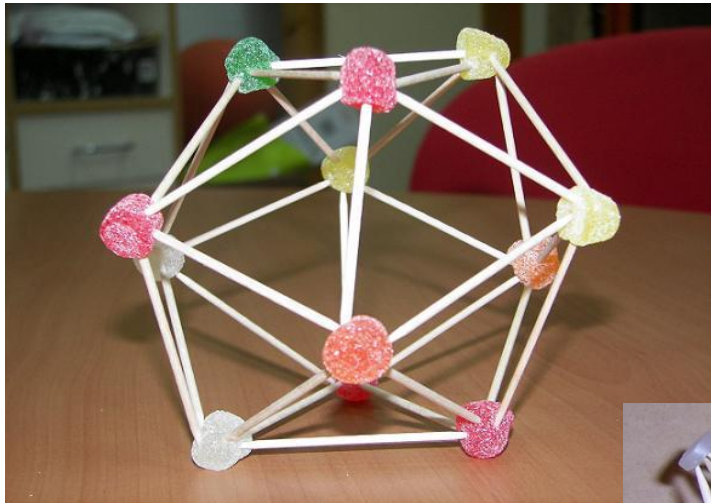


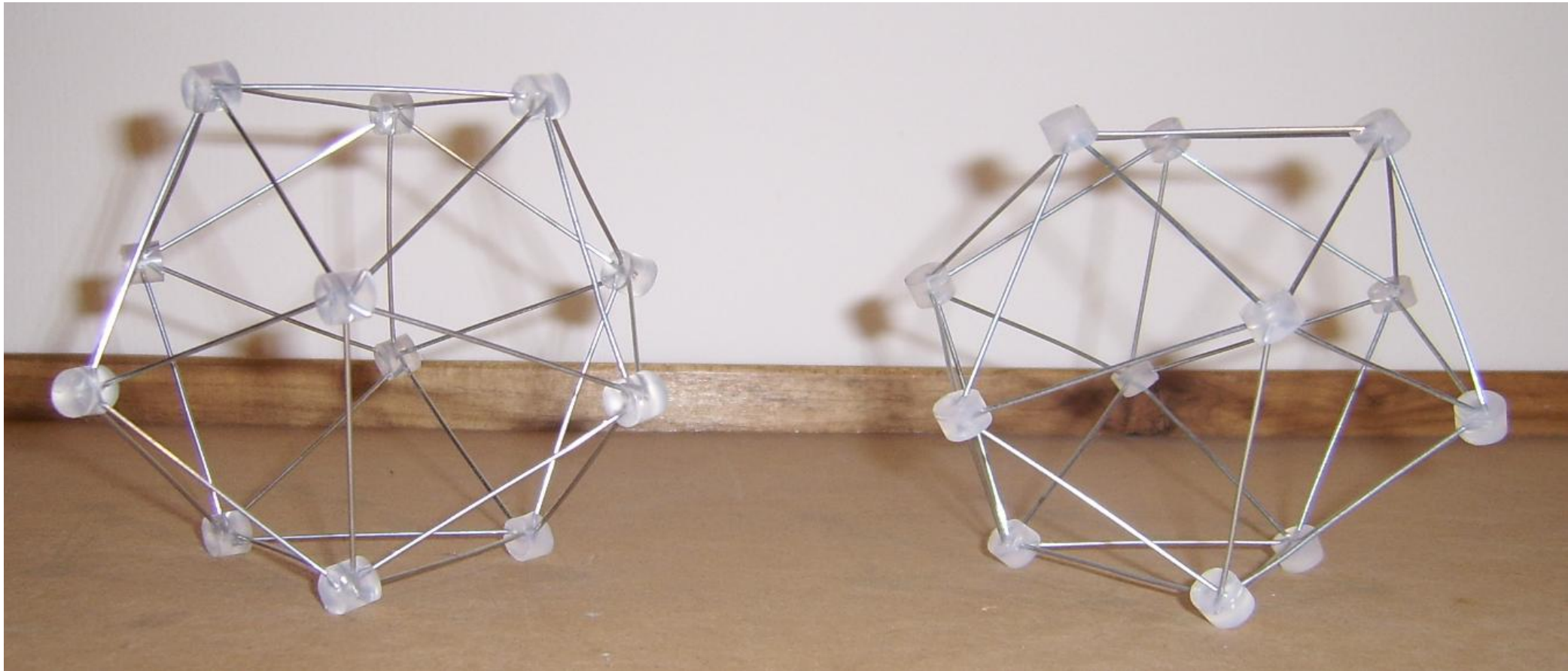
EXERCISES

HOW?

- * USING MODELS
- * USING SOFTWARE



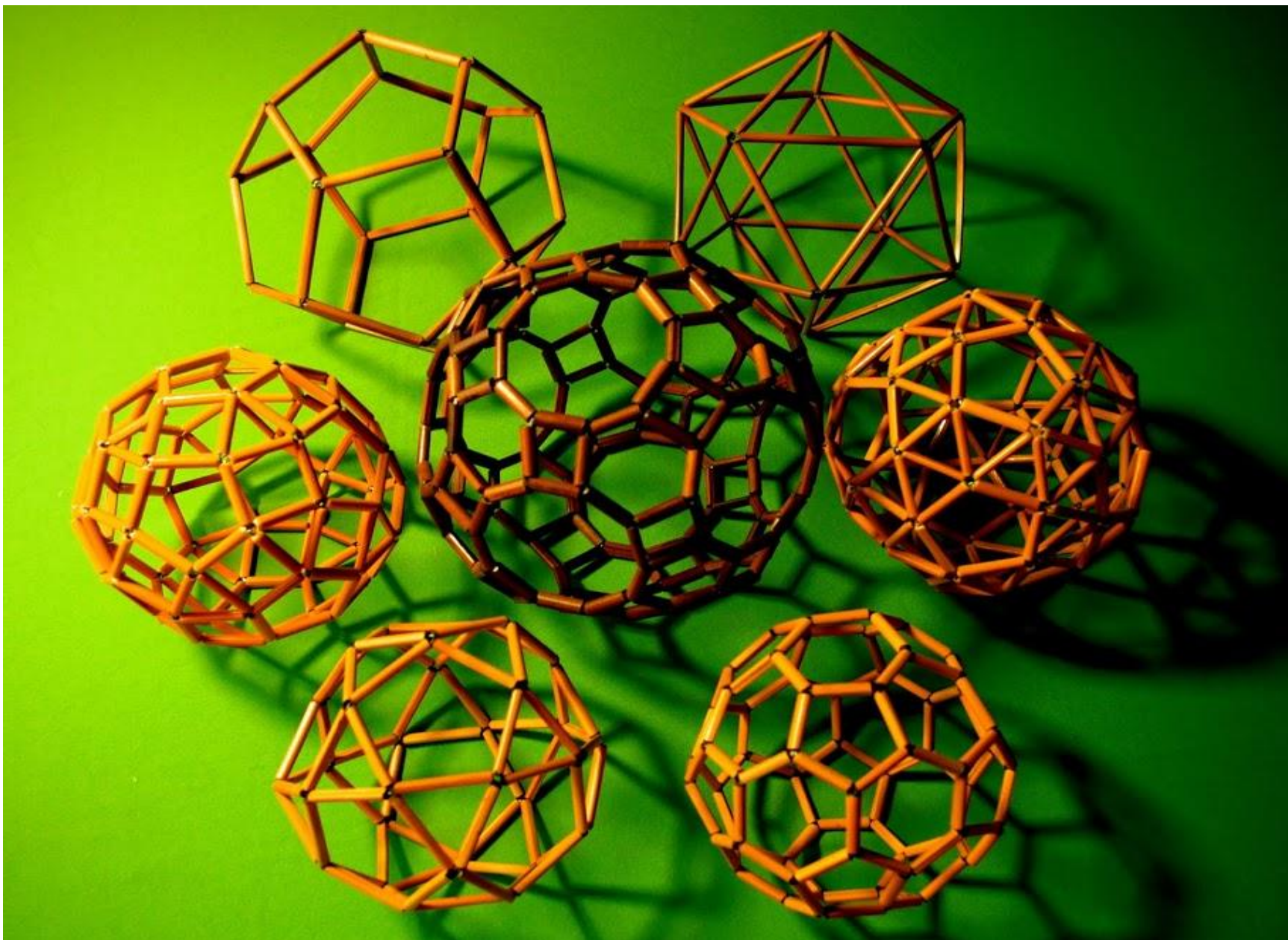






SoloStocks

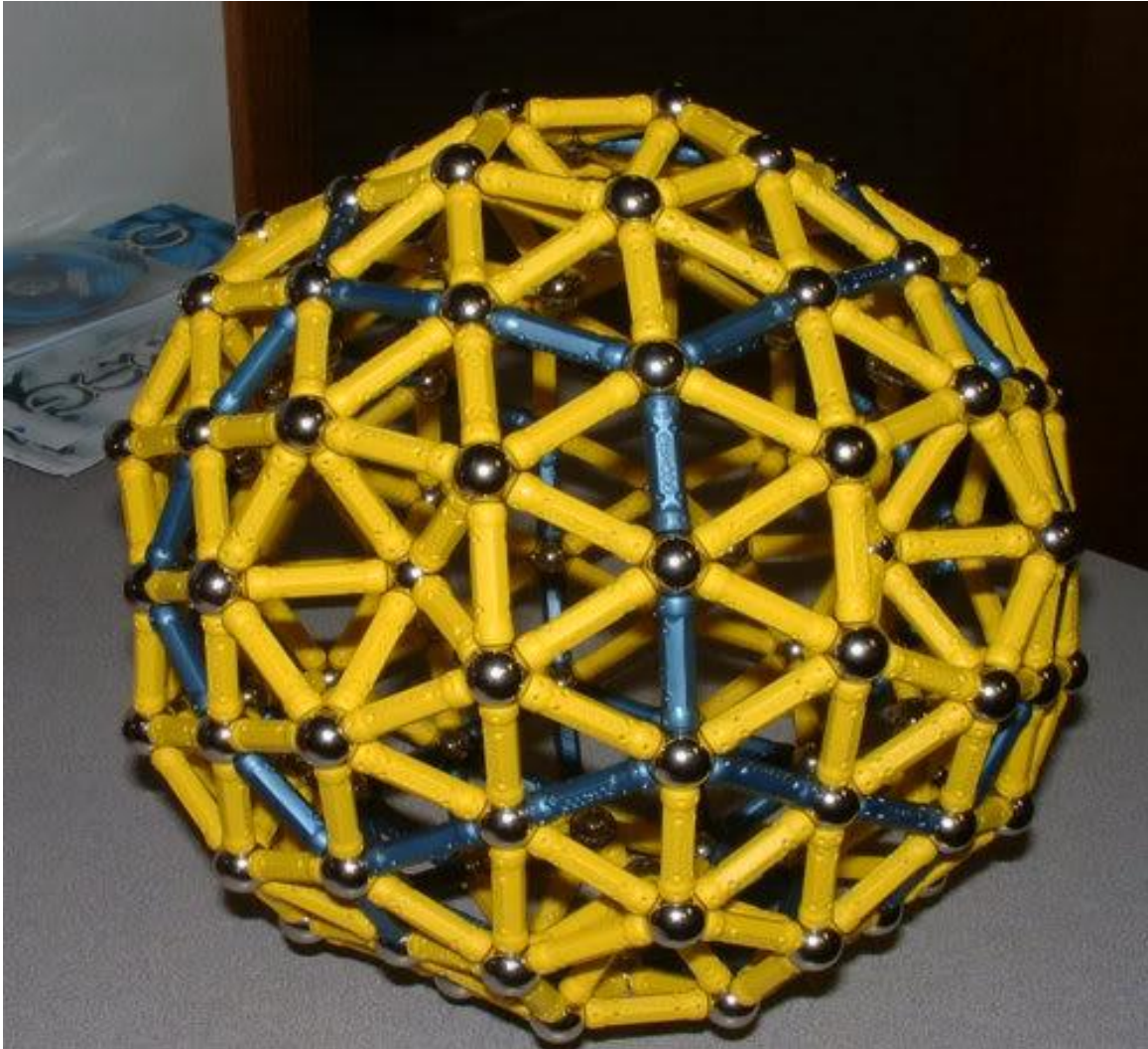




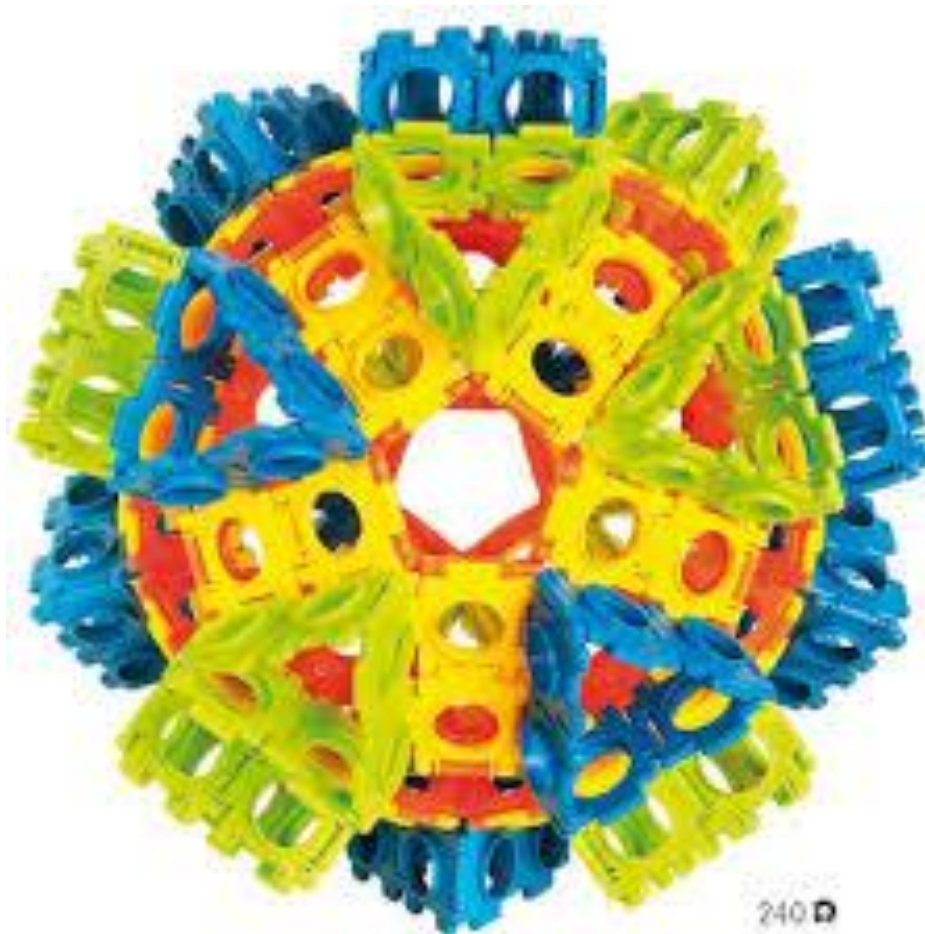
EXAMPLES WITH RECYCLING ELEMENTS



GEOMAG (magnetic toy from Switzerland)



MODULMAX



240 D

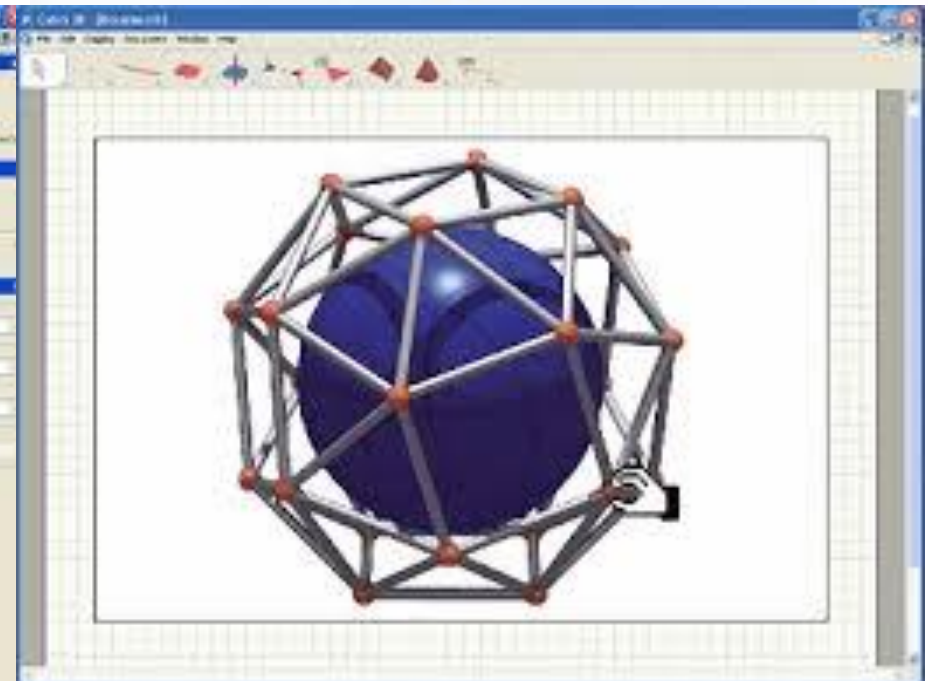
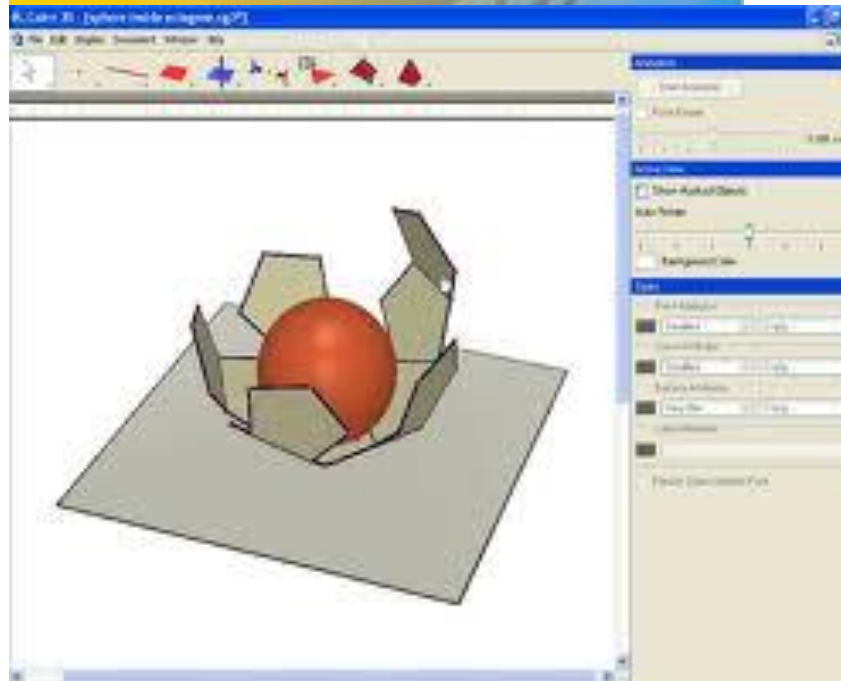
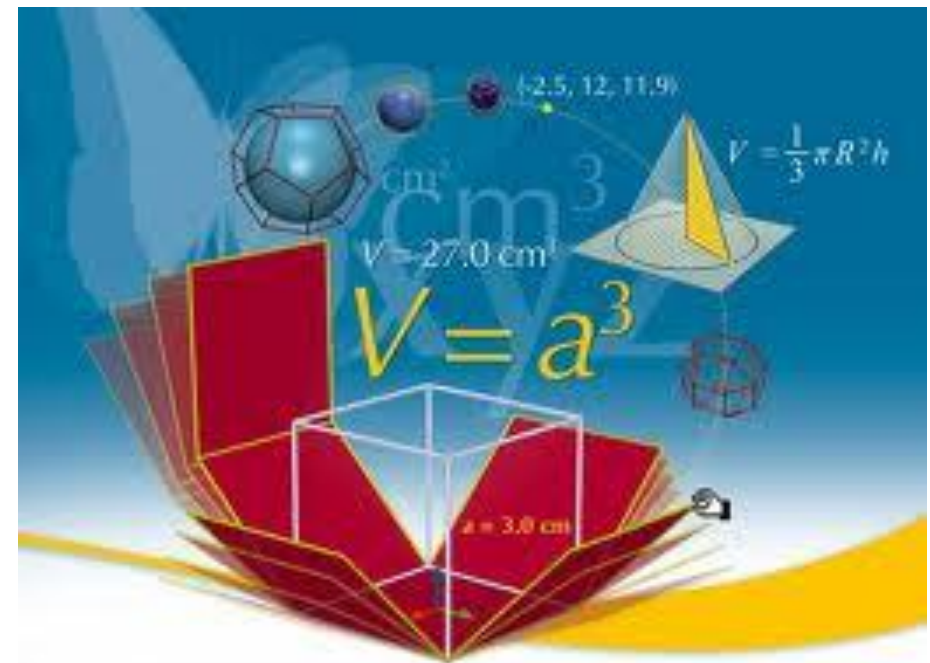
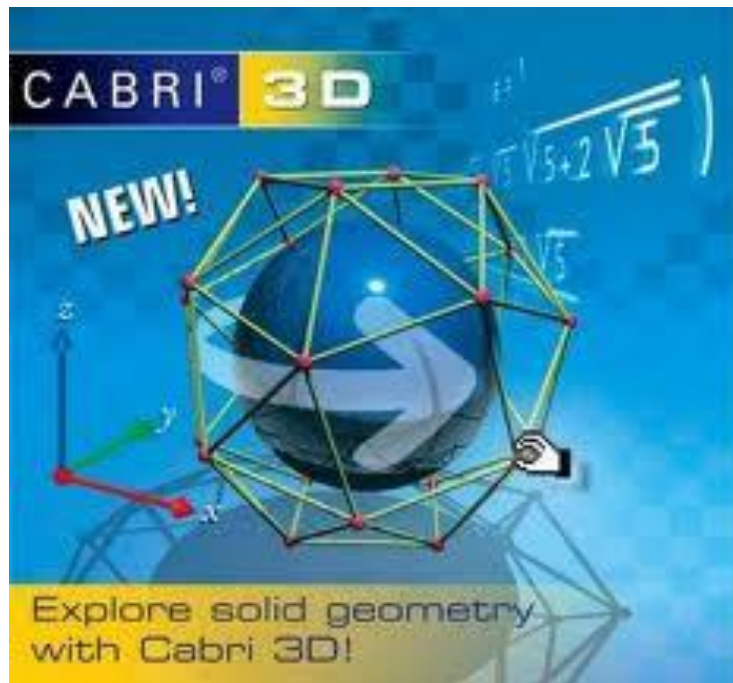
SOFTWARE

* CABRI

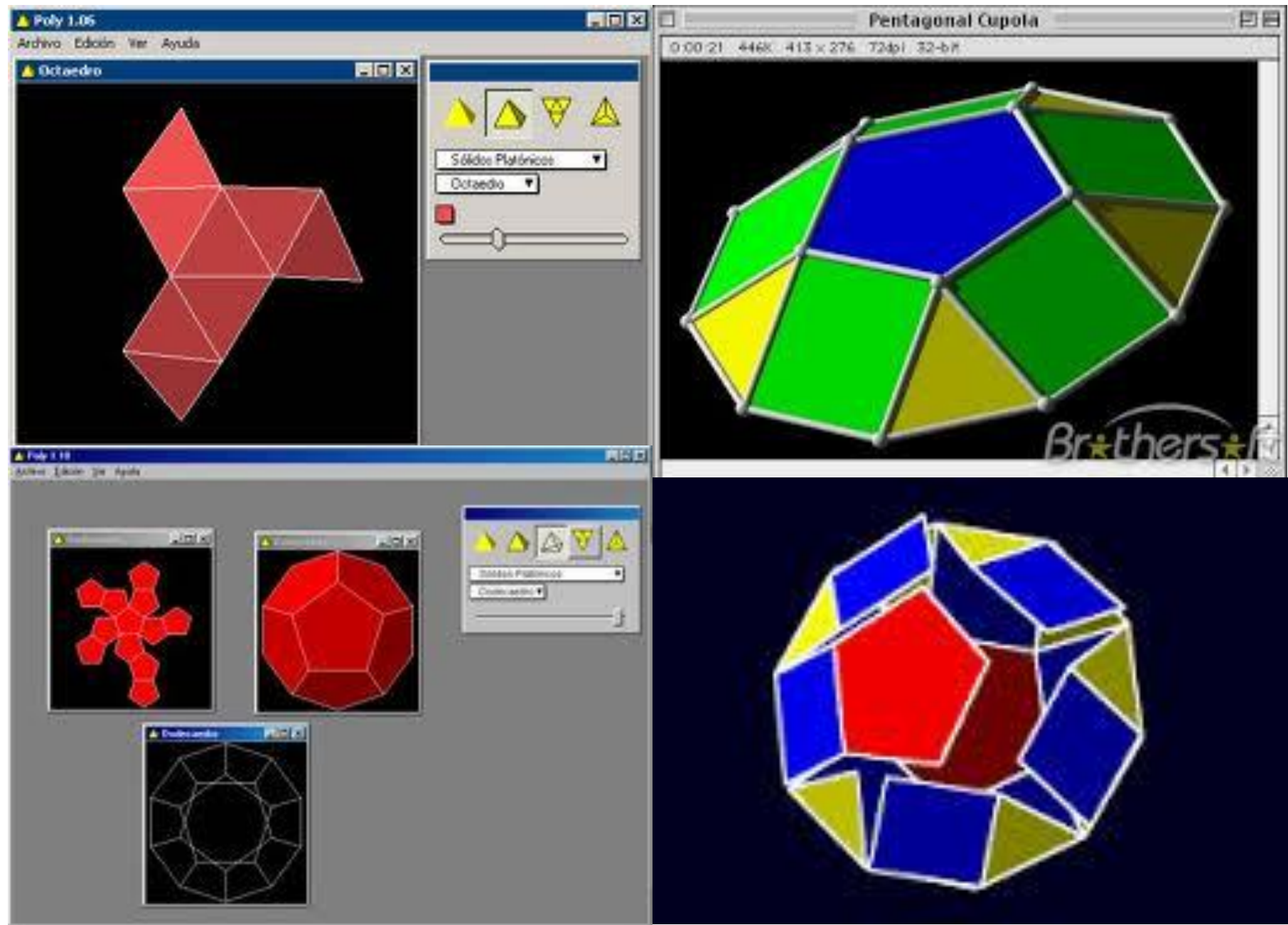
* POLY



CABRI

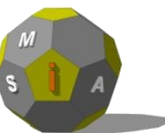


POLY



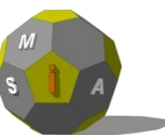
- <http://en.wikipedia.org/wiki/Polyhedra>
- <http://www.geomagvideo.com/>
- <http://www.modulmax.com/>
- <http://www.cabri.com/download-cabri-3d.html>
- <http://www.peda.com/poly/>
- <http://www.youtube.com/watch?v=rzO1kkxIK9I> (paper polyhedra)

LINKS



- Polygons & Solids or Polyhedra are the **geometric base** for complex structures.
- We have an important **tools**:
 - Formfinding through **physical models**.
 - Formfinding through **digital models** with different software.

CONCLUSIONS



TETRAHELIX & NETWORKS

OMAR AVELLANEDA

